

Janice Singley

Award winning graphic & motion designer

I'm a versatile designer with almost 10 years of experience.

As an industry professional, I've:

- Had videos play in local theaters
- Led projects from the ground-up, from conception to execution
- Contributed to a brand's visual identity
- Become an expert in the Adobe Creative Suite and AI-powered tools

CONTACT

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Work history

Wizards of the Coast | Contract Graphic Designer

September 2024 - March 2025

- Designed the branding for WOTC's virtual tabletop game, Sigil VTT
- Designed Sigil VTT's marketing and promotional material, shown on D&D Beyond and multiple games articles
- Designed a downloadable Quick Start Guide using layout design and typography
- Supported developers in creating UI/UX icons ingame and launch screen
- Used 3D capture tools and 3D lighting in Marmoset and Unreal Engine

Video Production Specialist | Alarm.com

November 2020 - September 2024

(I still work here on a contractor basis)

- Animated and edited award-winning video content for tradeshow events, which played for thousands of attendees
- Edited graphic-heavy videos for explainer content and product launches, generating 30k views on social media
- Streamlined production of video templates for future projects
- Designed and animated images for social media

Sagetopia | Graphic & Motion Designer

November 2016 - November 2020

- Led a variety of print projects using graphic design skills, layout design and typography
- Designed and animated videos for clients from storyboard to end product, leading to repeat business

Education

Virginia Commonwealth University | Bachelor of Fine Arts

SKILLS



Adobe
Creative Cloud



Adobe
After Effects



Adobe
Photoshop



Adobe
Illustrator



Adobe
InDesign



Adobe
Premiere



Marmoset



Cinema4D



Unreal Engine